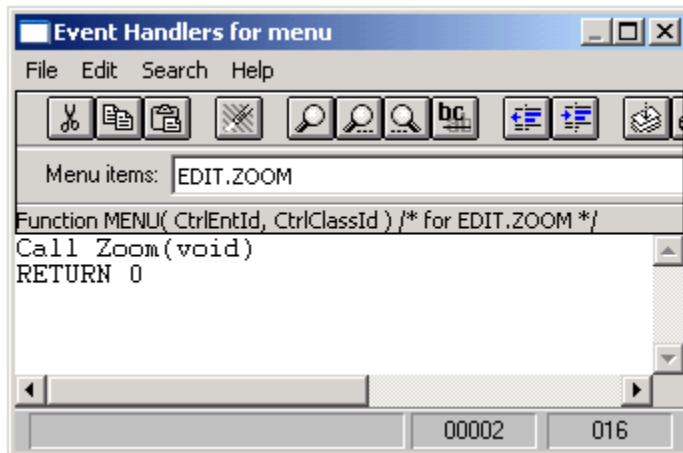


Calling the ZOOM Function

Create the following procedural event handler (after saving the menu, select **Menu-Edit Events**, selecting the **EDIT.ZOOM** item).

```
Call Zoom(void)
Return 0
```

The code window is illustrated below:



The Zoom function will be activated when the user presses **F3**, behaving like the AREV Zoom.