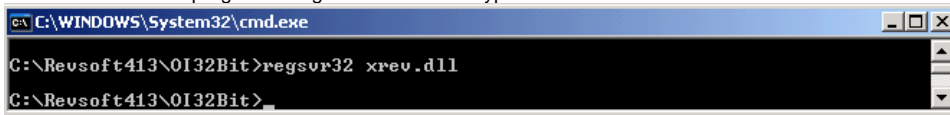


Registering XREV.DLL

XREV.DLL contains the libraries that allow a client program to communicate with OpenEngine. The DLL needs to be registered in order for Visual Basic to create the object references to OpenEngine. To do this, the **REGSVR32** program needs to be called to register **XREV.DLL**. To do this:

1. From the **Start** menu, select **Run**, then type **CMD**, to run the command line program.
2. Switch to the **Revsoft\oi32bit** installation directory. Verify that **XREV.DLL** is in it.
3. Run the **REGSVR32** program to register the server. Type the command as shown below:

A screenshot of a Windows command prompt window. The title bar reads "C:\WINDOWS\System32\cmd.exe". The command prompt shows the current directory as "C:\Revsoft413\OI32Bit" and the command "regsvr32 xrev.dll" being entered. The prompt is ready for the next command.

```
C:\WINDOWS\System32\cmd.exe
C:\Revsoft413\OI32Bit>regsvr32 xrev.dll
C:\Revsoft413\OI32Bit>
```

If the message **DLLRegisterServer in xrev.dll Succeeded** displays, you have registered **XREV.DLL** successfully.