# **IconSize**

The fixed size of the button's icon.

## Usage

```
Set_Property(OLECtrlEntID, "OLE.IconsSize", Width:@FM:Height)
```

#### Values

@FM Multivalued. Width followed by Height.

Default: 0:@FM:0

### Remarks

The IconSize property allows you to force icons to a certain size. The format is Width: @FM:Height, or as a shorthand, you can also use "WxH". When you set this property, any icon you set will be resized to fit those exact dimensions. This can be useful if you have a library of stock images that are too large or too small for your buttons. For example, if I set this property to "16x16" and then set a 24x24 icon, the icon will be resampled to 16 x 16 when rendered.

To use the icon's original size, set the width and height to 0.

NOTE: You can also set the fixed icon size in the Form Designer using the IconWidth and IconHeight properties.

## Example

```
// Force any icon loaded to 16x16
Set_Property(@Window:".OLE_BUTTON", "OLE.IconSize", 16:@FM:16)

// Force any icon loaded to 32x32 using the cool shorthand notation
Set_Property(@Window:".OLE_BUTTON", "OLE.IconSize", "32x32")

// Use the icon's original size
Set_Property(@Window:".OLE_BUTTON", "OLE.IconSize", "0x0")
```

### See Also

Icon