

OPEN.FILE

Purpose

Used to create a file handle for subsequent access by record-oriented calls such as [READ.RECORD](#), [WRITE.RECORD](#), etc.

Arguments

| Argument | Input/Output | Value |
|----------|--------------|---|
| CODE | Input | 11 |
| | Output | unchanged |
| BFS | Input | BFS List |
| | Output | unchanged |
| HANDLE | Input | media map handle |
| | Output | unchanged |
| NAME | Input | filename*account, as read from @FILES<2> and @FILES<3> |
| | Output | unchanged |
| FMC | Input | null |
| | Output | unchanged |
| RECORD | Input | null |
| | Output | file handle for file |
| STATUS | Input | 1 |
| | Output | true if the file handle is successfully constructed, false if the handle cannot be constructed and verified |



Once an OPEN.FILE call has been made, the file handle for an opened file is stored as field five of the @FILES file entry. Subsequent BASIC+ OPEN statements do not make this OPEN.FILE call if a file handle for the file is already available.

Called by

BASIC+ [OPEN statement](#)