Properties

OLE control properties are the primary means of interacting with OLE controls. Properties, much like OI control properties, describe the persistent attributes of the control, that is, attributes having some meaningful value for the entire life of the control. Like OI control properties, OLE control properties are manipulated using the Get_Property and Set_Property routines. The following properties apply to the SRP Popup Control:

Property	Description	Version Introduced
AllowMove	Determines if the user is allowed to move the popup.	
Animation	The animation used to show and hide the popup.	
AnimationDelay	The time it takes for the popup to show and hide.	
Background	The color scheme used to render custom popups.	
Item	A single visual item in the popup.	
ItemList	All the visual items in the popup.	
Opacity	The level of opacity for the popup control.	
Pointer	A pointer attached to one side of a custom themed popup.	
PreventMouseHoverActivate	Disables popup activation upon a mouse hover action.	4.0.0
ProgID	The control's Progld/Class Name.	
RememberPosition	Determines if the popup reappears where the user moved it.	4.0.0
ShowDelay	The time the popup remains visible before hiding itself.	
Size	The size and position of the popup.	
Theme	The control's visual style.	
Version	The control's version info.	
Visible	Shows and hides the popup.	