

# REQUIRED

## Applies to

Edit line, edit box, edit table.

## Description

When true, requires control to contain data. Used primarily with database linked controls.

## Usage

*status* = **Get\_Property** (*objectname*, "REQUIRED")

*oldstatus* = **Set\_Property** (*objectname*, "REQUIRED", *newstatus*)

## Remarks

Required processing is done on [LOSTFOCUS](#), so return 1 (instead of 0) in your [LOSTFOCUS](#) event code to enable required processing. Controls set as required are also checked during the [WRITE](#) event.