QUALIFY_EVENT

Description

Allows you to enable, disable, or modify event processing for the specified control. In addition, it supports the qualifying of any Windows message.

To request that a certain Windows message be sent to the WINMSG event.

To request that OLE messages be sentfo to the OLE event.

Applies to

All controls

Syntax

```
eventspecifier = Send_Message(controlID, "QUALIFY_EVENT", eventname, eventprocessing)
```

```
request = Send_Message(CtrlEntID, "QUALIFY_EVENT", uMsg, bRequest)
```

Parameters

Parameters are as follows.

Parameter	Description		
ControllD	Same information as contained in the ctrlEntID variable, from an event handler. The structure is Parent.Object, where Parent is the window identifier, and Object is the name of the control, and where Parent and Object are delimited by a period.		
Eventname	Name of the event.		
eventproces sing	Pass 1 to allow event processing, or 0 to prevent it.		
	Value	Description	
	0	Disable event processing.	
	1: @fm: Qualifier	Enable or modify event processing.	
CtrlEntID	The qualified name of the window or control.		
Umsg	The ID of the Windows message; this can be passed as a decimal (eg., 123) or a hexidecimal (eg., "0x123").		
Brequest	Pass true to request the message or false to revoke the request for the message.		

The Qualifier passed to Re-enable (or modify) the event processing is composed of the number of parameters and the key to the **SYSREPOSEVENTEXES** table, separated by an asterisk. For example, the Qualifier for the CLICK event (which takes only the two standard parameters, CtrlEntID and CtrlClassID) for the "OK" button on a SYSPROG application window named "MY_MSG" has the following format:

```
"2*SYSPROG*CLICK*MY_MSG.OK"
```

Returns

The current event specifier.

See also

EVENTQUALIFIER property, WINMSG event, OLE event

Example

```
/* this example disables the click event for the "OK" button; note that the return value is in for form "1":
\mathfrak{gfm}: Qualifier, which is the format that is passed to QUALIFY_EVENT to re-enable the event. */
Qualifier = Send_Message(@window: ".OK", "QUALIFY_EVENT", "CLICK", 0)
* re-enable the click event for the "OK" button
Send_Message (@window: ".OK", "QUALIFY_EVENT", "CLICK", Qualifier)
/* this example changes the click event for the "OK" button to call the window's OMNIEVENT instead. */
Qualifier = 1: @fm: 2: "*": @appid<1>: "*OMNIEVENT*": @WINDOW: "."
Send_Message(@window: ".OK", "QUALIFY_EVENT", "CLICK", Qualifier)
* The following code will QUALIFY the Right mouse click on editlines and edittables
* Qualify the Right Mouse click in an Edit table
retval = Send_Message(@window:'.TABLE_1', 'QUALIFY_EVENT', '0x7b', 1)
* Qualify the Right Mouse click in an Edit line
retval = Send_Message(@window: ".EDITLINE_1', 'QUALIFY_EVENT', '0x206',1)
* Handle the WINMSG Event for an Edit table
if message = 123 then
*** Your process
end
* Handle the WINMSG Event for an Edit line
if message = 516 then
  *** Your process
```