

# RECEIVER

## Applies to

System.

## Description

[Get\\_Property\(\)](#) returns an object that was set as receiver of messages sent through the OpenEngine C interface.

[Set\\_Property\(\)](#) sets a control indicated in object (only an edit box is supported) as a receiver of data sent through the OpenEngine C interface using the Send\_Dyn method.

Some stored procedures, like [RLIST](#) (with target of 1), [LIST\\_USERS](#), and most of the system procedures marked as Command Line, send their data to a client program, like the system editor, using a method called Send\_Dyn. To support the capture of this information, the RECEIVER property specifies an edit box control that will receive the information.

## Usage

*object* = **Get\_Property** ("SYSTEM", "RECEIVER")

*oldobject* = **Set\_Property** ("SYSTEM", "RECEIVER", *newobject*)

## See also

[STATUSLINE property](#)

## Example

```
* capture text results of list_users in the edit box EDITBOX_RESULTS.

declare function get_property
declare subroutine set_property

Set_Property ("SYSTEM", "RECEIVER", @window: ".EDITBOX_RESULTS")
Set_Property (@window: ".EDITBOX_RESULTS", "TEXT", "")
Call List_Users("")
Users = Get_Property (@window: ".EDITBOX_RESULTS", "TEXT")

* reset the receiver property to null.
Set_Property ("SYSTEM", "RECEIVER", "")
```