

GOTFOCUS_VALUE

Applies to

All controls.

Description

When a control gets focus, the value of that control's [TEXT property](#) is saved in **GOTFOCUS_VALUE**. You can use that to subsequently compare with the control's [TEXT property](#)'s value at [LOSTFOCUS](#).

Usage

value = **Get_Property** (*objectname*, "GOTFOCUS_VALUE")

Remarks

Used only with [Get_Property\(\)](#).