

DESIGNMODE

Applies to

All Controls

Description

A boolean property that, when set, implements the following behavior on a control:

The Control cannot receive keyboard focus.

The Control raises Click and DBLClick events.

The Control responds to ContextMenus.

Usage

bValue = **Get_Property** (*objectname*, "DESIGNMODE")

prevBValue = **Set_Property** (*objectname*, "DESIGNMODE", *bValue*)

Remarks

Values passed in Set_Property():

Value	Description
<i>bValue</i>	Boolean true (1) or false (0)

Returns

Values returned by Get_Property and Set_Property

Value	Function	Description
bValue	Get_Property	The Boolean status of the control's DESIGNMODE.
prevBValue	Set_Property	The previous Boolean status of the control's DESIGNMODE.

Version

The DESIGNMODE Property was introduced in OpenInsight 9.0.