

# DEFAULT

## Applies to

Window

## Description

Returns or sets the DEFAULT property to one (and only one) button in a window. The effect is that when the user presses enter, the window takes whatever action has been assigned to that button. Typically, this is used to close a window, invoking whatever processing that should involve.

## Usage

*defaultobject* = **Get\_Property** (*objectname*, "DEFAULT")

*existingprop* = **Set\_Property** (*windowname*, "DEFAULT", *objectname*)

## Remarks

Values passed in Set\_Property:

Value	Description
<i>objectname</i>	Name of push-button to be set as a default button for a window.

## Returns

Values returned by both Get\_Property and Set\_Property:

Value	Description
<i>defaultobject</i>	Name of push-button currently having the DEFAULT property.
<i>Existingprop</i>	Name of push-button having the DEFAULT property, when Set_Property was run.

## See also

[CANCEL property](#)