

# DDESERVICE

## Applies to

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## Description

Part one of the DDE three-level hierarchy. Used in conjunction with DDETOPIC to establish a DDE connection. Specifies the application that is to function as server.

## Usage

*existingprop* = **Set\_Property** (*objectname*, "DDESERVICE", *application*)

*serviceapp* = **Get\_Property** (*objectname*, "DDESERVICE")

## Remarks

Values passed in Set\_Property:

Value	Description
<i>application</i>	DDE name for an application to function as server. Typically, this is the name of the *.EXE file.

## Returns

Values returned by both Get\_Property and Set\_Property:

Value	Description
<i>serviceapp</i>	Name of current server application.
<i>Existingprop</i>	Current server application, when Set_Property was run.

Each DDE server-capable application has a specified name to which it responds when DDE service is requested. Typically, this is the name of the \*.EXE file, but check with the server application for more details.

When DDESERVICE is set, the system will check to see whether DDETOPIC is also set (non-null value). If so, the system will terminate any existing connection, and will attempt to establish a DDE conversation for the specified Service/Topic pair. If DDESERVICE is not set, then setting DDESERVICE will terminate any existing connection, and store the service name, without attempting to establish a connection.

## See also

[DDETOPIC property](#), [DDEITEM property](#).