

# BACKCOLOR

## Applies to

All controls.

## Description

Sets or retrieves the RGB value associated with the background color of the specified control.

## Usage

*backgroundcolor* = **Get\_Property** (*objectname*, " **BACKCOLOR** ")

*existingprop* = **Set\_Property** (*objectname*, " **BACKCOLOR** ", *color*)

## Remarks

Values passed in [Set\\_Property\(\)](#):

Value	Description
<i>Color</i>	New color value.

The intensity for each argument can range from 0 through 255. If all three intensities are set to zero, the result is black. If all three intensities are set at 255, the result is white

For BASIC+, the formula for color value is:

```
color = red + (green * 256) + (blue * 65536)
```

BACKCOLOR for a window can be set only if it does not have 3-D style.

For child window control, BACKCOLOR 0 sets the background color to the default. To make the child window background black, pass color = 1.

## Returns

Values returned by both [Get\\_Property\(\)](#) and [Set\\_Property\(\)](#):

Value	Description
<i>backgroundcolor</i>	Existing color value.

## See also

[FORECOLOR](#) property, [GRADIENTSTYLE](#) property, [CHOOSECOLOR](#) Utility() service

## Example

```
* Example 1: sets the color for CtrlEntID
Color = Get_Property(CtrlEntID, "BACKCOLOR")
Parent = CtrlEntID [1, "."]
Color = Utility("CHOOSECOLOR", Parent, Color)
if len(Color) then
    Set_Property(CtrlEntID, "BACKCOLOR", Color)
end
```

/\* Example 2: convert between an @vm-delimited RGB value (used by QuickHelp and Msg, for example) and a Color value (the FORECOLOR and BACKCOLOR property values) \*/

```
* convert from RGB to Color
Color = RGB<1,1> + RGB<1,2> * 256 + RGB<1,3> * 65536
* convert from Color to RGB
RGB = ""
Temp = Color          ;* don't modify the Color value
for i = 1 to 3
    RGB<1,i> = mod(Temp, 256)
    Temp = int(Temp / 256)
next i
```