

Post_Event Function

Description

Posts an event onto the event queue. The posted event will not be executed until the current event chain is completed. Compare to `Send_Event`.

Syntax

status = **Post_Event** (*targetctrl*, *eventname*[, *arg*, ...])

Parameters

The `Post_Event` function has the following parameters.

Parameter	Description
<i>targetctrl</i>	Specifies the window or control to post the event to. To post an event to a window, pass the window ID; to post to a control, specify the control entity ID (CtrlEntID) as the control name concatenated to the window ID and separated by a period. For a single-instance window, the window ID is always identical to the window name; for multi-instance windows, the window ID, returned from <code>Start_windows</code> or an equivalent function, is not necessarily the window name.
<i>eventname</i>	A valid event name, such as <code>CLICK</code> , <code>READ</code> , <code>OMNIEVENT</code> , and <code>CLOSE</code> .
<i>arg...</i>	Pass any number of arguments that are needed by the event handler associated with the event specified in <i>eventname</i> , up to 20 are supported.

Use `Post_Event` as a mechanism of delaying time consuming processing that does not have to be done immediately.

See also

[Get_EventStatus\(\)](#), [Send_Event\(\)](#), [Set_EventStatus\(\)](#), [Chapter 5: Events](#)