

ItemDraggable

Establishes whether or not an item can be dragged.

Usage

```
Set_Property(OLECtrlEntID, "OLE.ItemDraggable[key]", OptionValue)
```

Values

OptionValue can be set to one of the following valid options:

Value	Abbr.	Description
Default	D	Use the DragCondition property to decide
Always	A	The item can be dragged
Never	N	The item cannot be dragged

Default: Default

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key	An item's unique key

Remarks

The ItemDraggable property can be used to establish whether or not an item is draggable. By default, the value is set to "Default", which means that the [DragCondition](#) property will determine whether or not the item can be dragged. However, if you want to make the item draggable regardless of the [DragCondition](#) property, then set this property to "Always". Likewise, set this property to "Never" to ensure that the user will never be able to drag the item.

Use the [DefDraggable](#) property to set the default draggable value for new items.

Example

```
// Make Item1 draggable
Set_Property(@Window:".OLE_TREE", "OLE.ItemDraggable[Item1]", "Always")

// Let the DragCondition property decide whose draggable
Set_Property(@Window:".OLE_TREE", "OLE.ItemDraggable[All]", "Default")
```

See Also

[DefDraggable](#), [ItemDroppable](#), [DragCondition](#)