

ItemChecked

An item's check box value.

Usage

```
Set_Property(OLECtrlEntID, "OLE.ItemChecked[key]", Value)
```

Values

Value can be any positive or negative whole number:

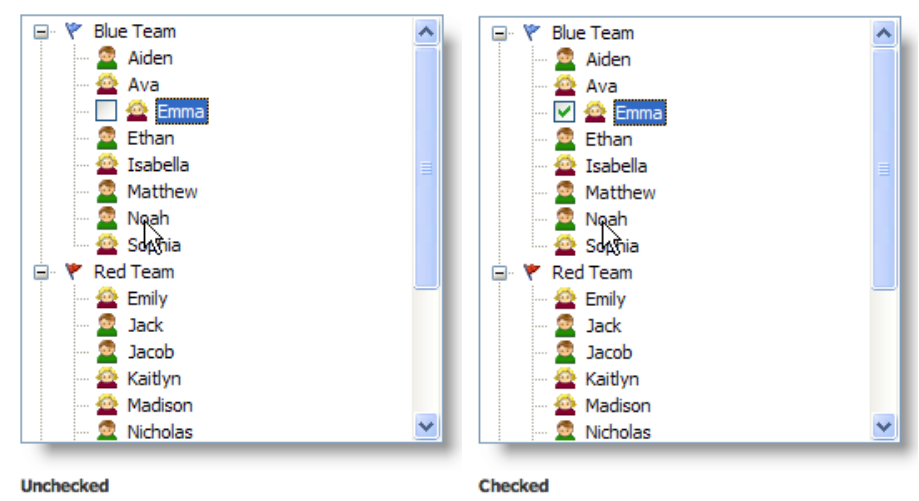
Default: 0

Indices

Index	Description
key	An item's unique key

Remarks

The ItemChecked property gets and sets an item's check box value. This property can be one of three values: 0 if it is unchecked, 1 if it is checked, and 2 if it is undetermined (normally called mixed). Read this property to determine the current check box state, or set it to programmatically change it.



The CheckBehavior property can be used to automatically check parent and child items.

Example

```
// Get the current check state, and if it's mixed, then set it to 1
ItemChecked = Get_Property(@Window:".OLE_TREE", "OLE.ItemChecked[Item1]")
If ItemChecked EQ 2 then
    Set_Property(@Window:".OLE_TREE", "OLE.ItemChecked[Item1]", 1)
end
```

See Also

[OnItemCheck](#), [CheckBehavior](#)