

# SRP\_Stack Push

Inserts a value at the top of an SRP Stack.

## Syntax

```
SRP_Stack("Push", Handle, Element)
```

## Parameters

Parameter	Description
Handle	Handle to an existing SRP Stack <b>(REQUIRED)</b>
Element	The new value to add to the top of the stack <b>(REQUIRED)</b>

## Remarks

The Push service places a value at the top of the stack.

## Examples

```
// Create the stack
Handle = SRP_Stack("Create")

// Push elements
SRP_Stack("Push", Handle, "ABC")
SRP_Stack("Push", Handle, "DEF")
SRP_Stack("Push", Handle, "EFG")

// Play nice with memory
SRP_Stack("Release", Handle)
```