## **Events**

OLE control events provide a way for the OLE control to communicate back to OpenInsight. Once an event has been qualified using OI's QUALIFY\_EVENT message, then the OLE control will fire the event to OpenInsight allowing you to respond to any one of the control's predefined actions. Some events allow you to stop certain actions before they occur, so be sure to read the Remarks section of each event carefully. The following events apply to the SRP Schedule Control:

Event	Description	Version Introduced
AfterApptDrop	Fired when the user finishes dragging an appointment.	
AfterNewApptDrop	Fired when the user finishes dragging a new appointment.	
BeforeApptDrag	Fired when the user is about to drag an appointment.	
BeforeApptDrop	Fired when the user finishes dragging an appointment, but before it drops.	
BeforeNewApptDrag	Fired when the user is about to drag a new appointment.	
BeforeNewApptDrop	Fired when the user is about to drop a new appointment, but before the appointment drops.	
CancelApptDrag	Fired when the user cancels appointment drag and drop.	
CancelNewApptDrag	Fired when the user cancels creation of a new appointment.	
OnApptClick	Fired when the user clicks an appointment.	
OnApptDblClick	Fired when the user double clicks an appointment.	
OnApptHover	Fired when the user stops the mouse over an appointment for a specified amount of time.	3.1.1
OnContextMenuClick	Fired when a menu item on the custom context menu is clicked	
OnDateChange	Fired when the user changes the date.	
OnGotFocus	Fired when the control receives input focus.	3.1.0
OnLostFocus	Fired when the control loses input focus.	3.1.0
OnMouseEnter	Fired when mouse enters the control.	3.1.0
OnMouseExit	Fired when the mouse leaves the control.	3.1.0
OnScheduleClick	Fires when the user clicks anywhere on the schedule control outside of appointments.	
OnScheduleDblClick	Fires when the user double clicks anywhere on the schedule control outside of appointments.	
OnScheduleMouseMove	Fires when the user moves the mouse over the control.	
OnTimeBlockClick	Fired when the user clicks a time block.	3.1.1
OnTimeBlockDblClick	Fired when the user double clicks a time block.	3.1.1
OnTimeBlockHover	Fired when the user stops the mouse over a time block for a specified amount of time.	3.1.1
OnTreeCheckChange	Fired when the user clicks on a check box in the tree control.	
OnTreeltemExpanded	Fired when the user expands or collapses an entity or group in the tree.	