

# Events

OLE control events provide a way for the OLE control to communicate back to OpenInsight. Once an event has been qualified using OI's QUALIFY\_EVENT message, then the OLE control will fire the event to OpenInsight allowing you to respond to any one of the control's predefined actions. Some events allow you to stop certain actions before they occur, so be sure to read the Remarks section of each event carefully. The following events apply to the SRP Button Control:

Event	Description	Version Introduced
GotFocus	<i>Deprecated, use OnGotFocus instead.</i>	<i>Deprecated</i>
LostFocus	<i>Deprecated, use OnLostFocus instead.</i>	<i>Deprecated</i>
OnGotFocus	Fired when the control receives input focus.	3.1.0
OnLostFocus	Fired when the control loses input focus.	3.1.0
OnClick	Fired when the user clicks on the button.	
OnContextMenu	Fired when the user clicks the button's custom context menu.	
OnContextMenuClick	Fired when a menu item on the custom context menu is clicked	
OnMouseEnter	Fired when mouse enters the control.	
OnMouseExit	Fired when the mouse leaves the control.	