

# DropCondition

Condition in which an item can be a drop target.

## Usage

```
Set_Property(OLECtrlEntID, "OLE.DropCondition", StringValue)
```

## Values

*StringValue* can be any string meeting the following format requirements:

**Syntax:** Boolean Expression

**Default:** ""

## Remarks

The DropCondition property allows you to automate which items the user is allowed to drop onto or in between. You provide a specially formatted condition statement telling the control what state the item must be in to be considered droppable. When the user drags items over a target item, the SRP Tree Control compares the target item to the given condition and if true, shows feedback to the user indicating that the drop is valid.

***This property works only if the [ItemDroppable](#) property value is set to "Default".***

For more information on using conditions, see the [Conditions](#) tutorial in the Using SRP OLE Tree section.

There are other properties, methods, and events necessary to implement a complete drag and drop solution. See [Drag and Drop](#) for more details.

## Example

```
// Allow the user to drop only onto items at the root level
Set_Property(@Window:".OLE_TREE", "OLE.DropCondition", "Level EQ 1")
```

## See Also

[ItemDroppable](#), [DragCondition](#), [DropBehavior](#), [DropSources](#), [AutoDrop](#)