

# IntervalSize

The number pixels per interval.

## Usage

```
Set_Property(OLECtrlEntID, "OLE.IntervalSize", Value)
```

## Values

*Value* can be any positive or negative whole number:

**Default:** 16

## Remarks

The IntervalSize is the size of an interval on the screen, measured in pixels. If you conceptualize an interval as being a row in a table, then think of this property as setting the height of that row.

When setting this property, you must pass a value of 16 or greater. This limitation is based on how appointments are rendered. Anything smaller would result in appointments that might be too difficult for the user to manipulate with the mouse.

## Example

```
// Make each interval 32 pixels in size
Set_Property(@Window:".OLE_SCHEDULE", "OLE.IntervalSize", 32)

// Make each interval 16 pixels in size
Set_Property(@Window:".OLE_SCHEDULE", "OLE.IntervalSize", 16)
```

## See Also

[Interval](#), [EntitySize](#)