

HoverTime

The number of milliseconds the mouse needs to hover over an item before the hover event fires.

Usage

```
Set_Property(OLECtrlEntID, "OLE.HoverTime", Value)
```

Values

Value can be any positive whole number:

Default: <System Hover Time>

Remarks

In order for either the [OnApptHover](#) or [OnTimeBlockHover](#) events to fire, the mouse must stop above an appointment or time block for a brief amount of time. By default, most systems are set to do this after 400 milliseconds. You can set this value to customize your application's response time.

Example

```
// Set the hover time to a whole second  
Set_Property(@Window:".OLE_SCHEDULE", "OLE.HoverTime", 1000)
```

See Also

[OnApptHover](#), [OnTimeBlockHover](#)