

# FreezeEntity

The right most entity that will not scroll.

## Usage

```
Set_Property(OLECtrlEntID, "OLE.FreezeEntity", Text)
```

## Values

*Text* can contain anything.

**Default:** ""

## Remarks

The FreezeEntity property can be used to prevent certain entities from scrolling out of view. To use this property, simply pass the entity ID of the right most entity you don't want to scroll out view. When set, that entity--plus all the entities to the left of it--will always remain in view. The remaining entities to the right will scroll in and out view.

To allow all entities to scroll again, pass "".

You can also read this property to get the right most non-scrolling entity.

## Example

```
// Freeze and entity
Set_Property(@Window:".OLE_SCHEDULE", "OLE.FreezeEntity", EntityID)

// Get the frozen entity
FreezeEntityID = Get_Property(@Window:".OLE_SCHEDULE", "OLE.FreezeEntity")
```

## See Also

[Entity](#), [EntityList](#)