

Version History



Version history for version 4.0 and above can be found on [ActiveX Version History](#).

3.0.5

- Added OnCustomDraw event, which allows developers to draw custom graphics using GDI32 WinAPI calls
- Fixed Zoom property always rounding zoom levels to .25 increments
- Fixed focus issues that were preventing zooming with mouse scroll wheel

3.0.4

- Fixed bug where focus would go into every control on every click

3.0.3

- Added ShowContextMenu method for displaying context menus on demand
- Added OnContextMenuClick event that is fired when aforementioned context menu is clicked

3.0.2

- Updated ResizeUsingGDIPlus property to force control to redraw after being set

3.0.1

- Fixed bug where ResizeUsingGDIPlus property was being ignore if set within the Form Designer

3.0.0

- Updated to no longer requires SRPShared.dll