

Events

OLE control events provide a way for the OLE control to communicate back to OpenInsight. Once an event has been qualified using OI's QUALIFY_EVENT message, then the OLE control will fire the event to OpenInsight allowing you to respond to any one of the control's predefined actions. Some events allow you to stop certain actions before they occur, so be sure to read the Remarks section of each event carefully. The following events apply to the SRP StatusBar Control:

Event	Description	Version Introduced
OnBalloonClicked	Fired when the user clicks on a balloon tooltip.	
OnClick	Fired when the user clicks on the button.	
OnContextMenuClick	Fired when a menu item on the custom context menu is clicked	
OnDblClick	Fired when the user double clicks on the edit table.	
OnGotFocus	Fired when the control receives input focus.	3.1.0
OnLostFocus	Fired when the control loses input focus.	3.1.0
OnMouseEnter	Fired when mouse enters the control.	3.1.0
OnMouseExit	Fired when the mouse leaves the control.	3.1.0