

# Properties

OLE control properties are the primary means of interacting with OLE controls. Properties, much like OI control properties, describe the persistent attributes of the control, that is, attributes having some meaningful value for the entire life of the control. Like OI control properties, OLE control properties are manipulated using the `Get_Property` and `Set_Property` routines. The following properties apply to the SRP Splitter Control:

| Property                      | Description   | Version Introduced     |
|-------------------------------|---|------------------------|
| <a href="#">Background</a>    | Background The splitter's background color fill.                                |                        |
| <a href="#">Border</a>        | The control's border style.   |                        |
| <a href="#">BorderColors</a>  | Customizes the colors of an SRP ActiveX Control's border.                       | <a href="#">3.1.0</a>  |
| <a href="#">BottomMargin</a>  | The space between the splitter's bottom limit and the obstacle below it.        |                        |
| <a href="#">HotColor</a>      | The splitter's color when the mouse hovers over it.                             | <a href="#">4.1.15</a> |
| <a href="#">LeftMargin</a>    | The space between the splitter's left limit and the obstacle to its left.       |                        |
| <a href="#">Orientation</a>   | The splitter's operational orientation.   |                        |
| <a href="#">PriorityLevel</a> | The splitter's priority level for the form.                                     |                        |
| <a href="#">ProgID</a>        | The control's ProgId/Class Name.  |                        |
| <a href="#">RightMargin</a>   | The space between the splitter's right limit and the obstacle to its right.     |                        |
| <a href="#">ShowGripper</a>   | Determines whether or not a small gripper is rendered in the center of the bar. |                        |
| <a href="#">TopMargin</a>     | The space between the splitter's top limit and the obstacle above it.           |                        |
| <a href="#">TrackFill</a>     | The splitter's track color and fill.  |                        |
| <a href="#">Version</a>       | The control's version info.   |                        |