

# UnlockVariable Statement

## Description

Unlocks a BASIC+ variable that has been locked with LockVariable.

## Syntax

**UnlockVariable** *variable*

## Parameters

The UnlockVariable statement accepts an argument for the following parameter.

Parameter	Description
<i>variable</i>	A BASIC+ variable name previously locked by LockVariable.

## See also

[GetPointer\(\)](#), [GetValue\(\)](#), [LockVariable](#)