

Start_MDIChild Function

Description

Executes MDI child windows.

Syntax

`mdichildID = Start_MDIChild(mdichildgroupID, mdiframeID, createparam, mdichildinstanceID, mdichildtitle, initialappearancemode [, initx, inity, winStruct])`

Parameters

The MDIChild function has the following parameters.

Parameter	Description										
<i>MdichildgroupID</i>	The child window name.										
<i>MdiframeID</i>	The frame window name. (The frame must already exist.)										
<i>Createparam</i>	The createparam passed to the CREATE event.										
<i>MdichildinstanceID</i>	The child instance ID. If a null string, the instance ID will be created automatically.										
<i>Mdichildtitle</i>	The title to appear in the child window's title bar.										
<i>Initialappearancemode</i>	Window display. <table><tr><th>Value</th><th>Description</th></tr><tr><td>0</td><td>Displays the window in the same way as the currently active child window. (Default)</td></tr><tr><td>1</td><td>Normal.</td></tr><tr><td>2</td><td>Minimized.</td></tr><tr><td>3</td><td>Maximized.</td></tr></table>	Value	Description	0	Displays the window in the same way as the currently active child window. (Default)	1	Normal.	2	Minimized.	3	Maximized.
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<i>InitX</i>	The initial x position of a window. (optional)										
<i>InitY</i>	The initial y position of a window. (optional)										
<i>WinStruct</i>	The structure of a window as returned from Start_Window() with "GetStructureFlag" set.										

Return value

The return value is the fully qualified name of the MDI child if the child window was created successfully. Otherwise a null string is returned. Typically, the full name has the format

```
MDIChildGroupID : '*' : MDIChildInstanceID.
```

See also

[End_Window\(\)](#), [Start_Window\(\)](#), [Dialog_Box\(\)](#), [Create_Dialog\(\)](#)

Remarks

To execute the child window called CHILD_WIN in the frame window FRAME_WIN, the call to Start_MDIChild would be:

```
MDIChildID = Start_MDIChild("CHILD_WIN", "FRAME_WIN", "", | "", "My Child Window", 1)
```

The return value, if the function was successful, would return child_win*1 which is the child name concatenated with the instance ID.