

Read Statement

Description

Reads a record from a native table, assigning the record to the specified variable.

Syntax

Read *variable* From [*table_var* | Cursor *cursorvar*], *key* Then | Else *statements*

Parameters

The Read statement has the following parameters.

Parameter	Description
<i>Variable</i>	Assigned the value of the data that is read from the row specified by key.
<i>Table_var</i>	A table variable created by a previous Open statement .
<i>Cursorvar</i>	If accessing a cursor, cursorvar contains a cursor variable. Cursor variables are initialized with a Select...By statement and must be preceded with the word Cursor. If the table being accessed has had control features added, cursor access will automatically invoke domain conversion during a Read.
<i>Key</i>	The row referenced by key will be read from the table identified by table_var or the table accessed using the cursor in cursorvar.
<i>Then</i>	The statement(s) following Then are executed if a row key is read successfully.
<i>Else</i>	The statement(s) following Else are executed if the row in variable cannot be read. The Status() function indicates the severity of the error, and the system variable @FILE_ERROR contains details about the nature of the error.

See also

[Open](#), [ReadO](#), [ReadV](#), [MatRead](#), [Write](#)

Example

```
/* The row having key 101 is read into the variable CUST as a dynamic array. */
open "CUSTOMER" To CUSTOMER_TABLE then
  read CUST From CUSTOMER_TABLE, "101" else
    status = Set_FSError()
    return
  end
end

/* Select...By initializes a Cursor with a sorted list of customer records. A ReadNext and Read loop reads each
record in turn,
passing the customer records to a local subroutine (not shown) for processing. Note the use of the Cursor
keyword and the Cursorvar. */

CURSOR_NO = ""
Select CUSTOMER_TABLE By "ST" Setting CURSOR_NO Else
  status = Set_FSError()
  Return
end
Done = 0
loop
  ReadNext @ID Using CURSOR_NO else Done = 1
Until Done Do
  read @RECORD From CUSTOMER_TABLE, @ID then
    status = Set_FSError()
    return
  end
  * processing logic here ...
  GoSub PROCESS
Repeat
```