# **Get\_Contract Function**

## Description

Retrieves contract block information for a specified stored procedure.

## Syntax

contractblock = Get\_Contract (procname, prepost, clause, commentflag, textflag)

# Parameters

The Get\_Contract function has the following parameters.

Parameter	Description		
procname	Specifies the name of the stored procedure.		
prepost	Indicates which part of the contract block is returned. If null, the default is 0.		
	prepost	Description	
	0	pre and post conditions are returned (default).	
	1	The pre condition is returned.	
	2	The post condition is returned.	
clause	If you want to return a specific clause in the contract, indicate the clause number. A 1 indicates the first clause, a 2 indicates the second clause, etc. If no number is specified, all contract clauses are returned. If clause is less than zero, all contract clauses are returned.		
commentflag	If True (1), the comments are not returned with the contract information. By default, the comments are returned.		
textflag	If True (1), convert normal system delimiters (@FM, @VM, @SVM) to carriage return/linefeed characters, in the returned data.		

If arguments passed to or returned from a stored procedure fail the contract clause conditions, an error is returned. The error contains the number of the contract clause that failed. You can pass the returned clause number to Get\_Contract for additional information about the error.

The contract information is returned in an @FM-delimited array. If both pre: condition and post: condition information is returned, pre: condition information is in field 1 and post: condition information is in field 2. If only pre: condition or post: condition is returned, only one field is returned.

If multiple pre-conditions or post-conditions exist, they are returned as values in either field 1 or in field 2. Comments are returned as subvalues for each condition.

If textflag is True (1), the pre: and post: condition information is separated by the literal "post".

### See also

The "Contract Block" topic in Chapter 2: BASIC+ Language Reference.

### Example